



PRACTICE PARTICIPATION & INJURY REPORT

New England Patriots at New Orleans Saints

Week 2 - Friday, Sept. 15, 2017

Players listed alphabetically within status listing.

New England Patriots

Player	Pos.	Injury	Wednesday	Thursday	Friday	Game Status
Amendola, Danny	WR	Concussion/Knee	Did Not Participate	Did Not Participate	Did Not Participate	OUT
Hightower, Dont'a	LB	Knee	Did Not Participate	Did Not Participate	Did Not Participate	OUT
Slater, Matthew	WR	Hamstring	Did Not Participate	Did Not Participate	Did Not Participate	OUT
Valentine, Vincent	DT	Knee	Did Not Participate	Limited Participation	Did Not Participate	OUT
Cannon, Marcus	OT	Ankle	Limited Participation	Limited Participation	Limited Participation	Questionable
Ebner, Nate	DB	Shoulder	Limited Participation	Limited Participation	Limited Participation	Questionable
McCourty, Devin	S	Groin	Limited Participation	Limited Participation	Limited Participation	Questionable
Butler, Adam	DL	Knee	Limited Participation	Limited Participation	Full Participation	---
Fleming, Cameron	OT	Ankle	Limited Participation	Limited Participation	Full Participation	---

New Orleans Saints

Player	Pos.	Injury	Wednesday	Thursday	Friday	Game Status
Armstead, Terron	T	Shoulder	Did Not Participate	Did Not Participate	Did Not Participate	OUT
Strief, Zach	T	Knee	Did Not Participate	Did Not Participate	Did Not Participate	OUT
Anthony, Stephone	LB	Ankle	Limited Participation	Limited Participation	Limited Participation	Questionable
Hendrickson, Trey	DE	Illness	Limited Participation	Limited Participation	Limited Participation	Questionable
Stupar, Nate	LB	Hamstring	Limited Participation	Limited Participation	Limited Participation	Questionable

Bold indicates a change from the previous day's report.

PRACTICE PARTICIPATION

Did Not Participate in Practice

Limited Participation = Less than 100% of a player's normal repetitions

Full Participation = 100% of a player's normal repetitions

GAME STATUS DEFINITIONS:

Out = Player will not play

Doubtful = Unlikely to play

Questionable = Uncertain as to whether the player will play