



## 2024 GAMEDAY CREDENTIAL ACCESS KEY

Access Point	Designates	Start Time	End Time
<b>HEADER</b>			
Royal Blue	Rams Staff		
Gold	Rams Player / Coach Family		
<b>FIELD ACCESS</b>			
<b>NO FIELD ACCESS</b>	No field access at any time	4 hrs prior to kick	teams departed stadium
<b>PRE</b>	**Pregame Field Access	4 hrs prior to kick	30 mins prior to kick
<b>HALF</b>	**Halftime Field Access	0:00 of Q2	2 <sup>nd</sup> half kick
<b>POST</b>	**Postgame Field Access	0:00 of Q4	teams departed stadium
<b>FULL FIELD ACCESS</b>	**In-Game Field Access	30 mins prior to kick	teams departed stadium
<b>NFL GAME DAY ACCESS ZONES</b>			
<b>SL</b>	*Service Level Access (Level 1 Service Loop)	4 hrs prior to kick	teams departed stadium
<b>B</b>	Team Bench Access	30 mins prior to kick	teams clear of field
<b>PB</b>	**Press Box	4 hrs prior to kick	teams departed stadium
<b>HLR</b>	**Rams Locker Room	5 hrs prior to kick	LR clear of players
<b>VLR</b>	**Visiting Locker Room	5 hrs prior to kick	visiting team departed stadium
<b>OLR</b>	**Officials Locker Room	4 hrs prior to kick	Officials departed stadium
<b>POST HLR</b>	Rams Postgame Press Conference & **Postgame Rams Locker Room	Start of Q3	LR clear of players
<b>POST VLR</b>	Visiting Postgame Press Conference & **Postgame Visiting Locker Room	Start of Q3	visiting team departed stadium
<b>CLUB / STADIUM ACCESS ZONES</b>			
<b>MW</b>	*Media Workrooms (Level 1 SW)	3 hrs prior to kick (reserved for broadcast prior)	teams departed stadium
<b>CHR</b>	Cheer Locker Room (Level 1 SW)	5 hrs prior to kick	LR clear of cheer team
<b>CR</b>	*Control Room & Radio Booths (Level 7 NW)	4 hrs prior to kick	postgame
<b>C</b>	General Club & Suite Walkways	gates open	1 hr postgame
<b>AIC</b>	*All-Inclusive Clubs	gates open	1 hr postgame
<b>OWN</b>	*Owners Club (2E / 2W)	gates open	1 hr postgame
[not shown]	*YouTube Theater	gates open	1.5 hrs postgame

\*credential QR code scan required for access

\*\*biometric authentication required for access

*Armband and/or BENCH also required for in-game field access*