



PRE-LESSON PLAN

Class/Grade: _____

- Graphics/Design Role:

Step 2: Tech in Action

Think about technology you've seen at a stadium, concert, or even on TV. Compare that with what you are guessing both of these roles do in their job. Now, list three examples of types technology (apps, software, hardware, etc.) you think these roles might use in their daily work.

1. _____
2. _____
3. _____

Step 3: Tech Role Explorers

Pick one of the two roles and imagine you had that job for one day.

- What would be your favorite part?
- What would be the hardest part?
- What questions would you ask someone who actually does this job?

Step 4: Prediction Challenge

Imagine something goes wrong at a game: maybe the scoreboard glitches or fans aren't happy with food options. How might technology help fix the problem? Draw or describe your idea: