



YOUTH AND EDUCATION TECHNOLOGY



PRO FOOTBALL HALL OF FAME YOUTH AND EDUCATION

TECHNOLOGY Football Trading Cards



Goals/Objectives:

Students will:

- Investigate, analyze and interpret what is found on football trading cards
- Use the Internet to retrieve information needed to construct a card
- Use WORD, In-Design, Publisher, etc. or a similar program to construct a card
- Effectively create a card
- Learn and internalize terminology associated with the trading card industry

National (ISTE) Standards: 1: Empowered Learner; 2: Digital Citizenship; 3: Knowledge Constructor; 6: Creative Communicator

Methods/Procedures:

- Students examine a variety of cards provided by both the teacher and classmates from personal collections. Students can see a variety from companies such as Topps, Pinnacle, and Upper Deck (to name a few).
- Teacher, or a chosen student, records on the board or flip chart items/information identified by class as to what is found on a variety of cards. For example, team name, player name, player picture, player statistics for past years, records broken, card number, teams played for, player number etc. Students may also suggest items they would like to see on cards.
- Teacher places on the board the terminology used in the trading card industry, and students, using the Internet, define what each term means. Terms to be listed are pristine, mint, excellent, very good, good, and poor.
- Teacher passes out a card template (TC15) for students to design a hand-drawn rough draft card for a player of their choosing. Since the card is oversized and students are to be reminded that it will be shrunk, so too much on a card may be a problem later on.
- Students use items from the list the class previously compiled to 'design' their card, in Word, In-Design, Publisher, etc.
- After designing their card, students use the Internet to retrieve, resize and gather pictures of their chosen player along with stats etc. to place on the card to turn their rough sketched card into a finished product.
- If time is available, students can design a set of cards that they believe would be of value in the trading card industry.
- If time permits, students can use the internet to define terms used in the trading card industry such as, 9-up sheet, autograph card, base set, box set, card sleeve, blister pack, factory set, insert card, parallel card, uncut sleeve, wrapper and retail card.

Materials:

- Sample cards from various companies
- Sketch Pad
- Internet access
- Computers
- Card Template (TC15)

Assessment:

- Assessment from this lesson can be handled in numerous fashions. The most enjoyable one may be having students trade cards to determine which card most students desire and has the greatest value to the class as a whole to a mere displaying of cards to determine which card or cards are most visually appealing.



TECHNOLOGY

Sundays Are Fun Days With High Tech

Goals/Objectives:

Students will:

- Understand the immense role that technology plays in creating an NFL game for the public's enjoyment.

National (ISTE) Standards: 1: Empowered Learners

Methods/Procedures:

- Begin by discussing football games, including those in which students have played, seen in person, or watched on television or computer.
- Define technology as people's use of knowledge, tools, and inventions to help meet their needs. Have students write this down.
- Identify examples of technology in the classroom such as the system used for announcements at your school, televisions, computers, or even a pencil sharpener.
- Show a short video clip of an NFL game, and have the students note the different technology used.
- Distribute the worksheet and have the students complete as much as they can as a group or independently, after several examples of technology relating to a football game have been offered by students (for instance, airplane flying above is acceptable for letter A block).

Materials:

- Video clip of a football game
- Sundays Are Fun Days With High Tech worksheet

Assessment:

- Discussion and checking of worksheet for as many examples as possible to show understanding.

TECHNOLOGY

Sundays Are Fun Days With High Tech



Name: _____

A	B	C	D	E
F	G	H	I	J
K	L	M	N	O
P	Q	R	S	T
U	V	W	X	Y
Z				



TECHNOLOGY

Create a Graphic and Capture the Main Ideas of Your Research

Goals/Objectives:

Students will:

- Employ the Internet as a viable source of info.
- Use suggested sites and other reliable sites to gain information.
- Identify main points in an article.
- Write a summary of facts obtained.
- Be able to create a graphic "cloud" of what is known about the topic before research.
- Be able to create a graphic "cloud" of what was learned about the topic.
- Compare the differences between the original and the final graphic.

National (ISTE) Standards: 1: Empowered Learners; 2: Digital Citizenship; 3: Knowledge Constructor; 6: Creative Communicator

Methods/Procedures:

- Students go to Wordle.net to create a graphic that illustrates what they know about a topic such as the history of football, a particular hall of famer, or an enshrinee selected from the class of 2021.
 1. Student creates a paragraph based on student's knowledge of the topic selected and writes it in the space provided on the website.
 2. Student clicks on "create," and a graphic will appear that contains the important words about the topic.
 3. Student prints out the graphic so a comparison can be made between it and the final graphic.
- Then the work begins! Students should be encouraged to use the following websites to research selected topic thoroughly:
 1. ProFootballHOF.com
 2. NFL.com
 3. ESPN.go.com
 4. Biography.com
 5. Additional internet sites
- After notes have been taken on subtopics such as early life, professional life, achievements, etc., student will write a summary of the facts obtained.
- Student then transfers the new information to <https://www.freewordcloudgenerator.com/>
- Student clicks on "free word cloud generator," and a box will appear to copy your text into. (The more a word is used, the larger it appears on the graphic. The student can interact with the site by changing the color or layout of the graphic. Student can eliminate small words or numbers if desired.)
- Student prints out the final graphic and can compare it to the original and note the differences based on the information learned.

NOTE: If there is difficulty in printing the graphic, student may need to download a tool to capture the screenshot. Jing by TechSmith is a free download that will allow the student to take a screenshot to capture the picture of the graphic, and then it should print.

TECHNOLOGY

Create a Graphic and Capture the Main Ideas of Your Research



Materials:

- Access to the Internet
- Access to the Hall of Fame's website at ProFootballHOF.com
- Access to the school and/or public library computer center with printing capabilities

Assessment:

- Students will be assessed based upon their completed graphic and their presentation of information about the topic.



TECHNOLOGY

The Internet and Football

Goals/Objectives:

Students will:

- Identify the Internet as a viable source for information and research.
- Identify key phrases and words in searching the Internet for football related information.
- Identify various reliable Internet sites.
- Identify main points of article.
- Effectively analyze Internet sites.

National (ISTE) Standards: 1: Empowered Learners; 2: Digital Citizenship; 3: Knowledge Constructor

Methods/Procedures:

- Students complete the worksheets provided on the following pages in this section concentrating on one activity at a time.
- Teachers are encouraged to adjust, adapt, and alter activities to suit class needs.
- Answers are located in the back of this publication.
 - * ProFootballHOF.com
 - * NFL.com
 - * NFL.com/Play60
 - * Mascot Mania
 - * Stadiums
 - * Additional Internet Sites
- Students would be encouraged to access the Hall's official site: Profootballhof.com. On this site students can examine articles to analyze and discuss.
- Students can present the information gathered from the lessons to the class.

Materials:

- Internet Activity Sheets
- Access to the Internet
- Access to the Hall of Fame's website at ProFootballHOF.com
- Access to the school and/or public library as well as a computer center

Assessment:

- Students will be assessed based upon completed worksheets and/or presentations.

Name: _____

Directions: After finding your way to the Pro Football Hall of Fame website, find the answers to the following questions.

1. What are the three reasons the Pro Football Hall of Fame is located in Canton, Ohio?
 - A. _____
 - B. _____
 - C. _____
2. In the "Football History" section, find one story about the decade of the 80's. Summarize that article below.
3. Under "NFL History and Stats," list two players talked about in "African Americans in Pro Football."
 - A. _____
 - B. _____
4. Who were the enshrinees in the Class of 2026?
 - A. _____
 - B. _____
 - C. _____
 - D. _____
 - E. _____
5. A jersey number have been worn by more Hall of Famers (14) than any other number. Which number is it? _____



Name: _____

Directions: After accessing the website NFL.com, find the answers to the following questions:

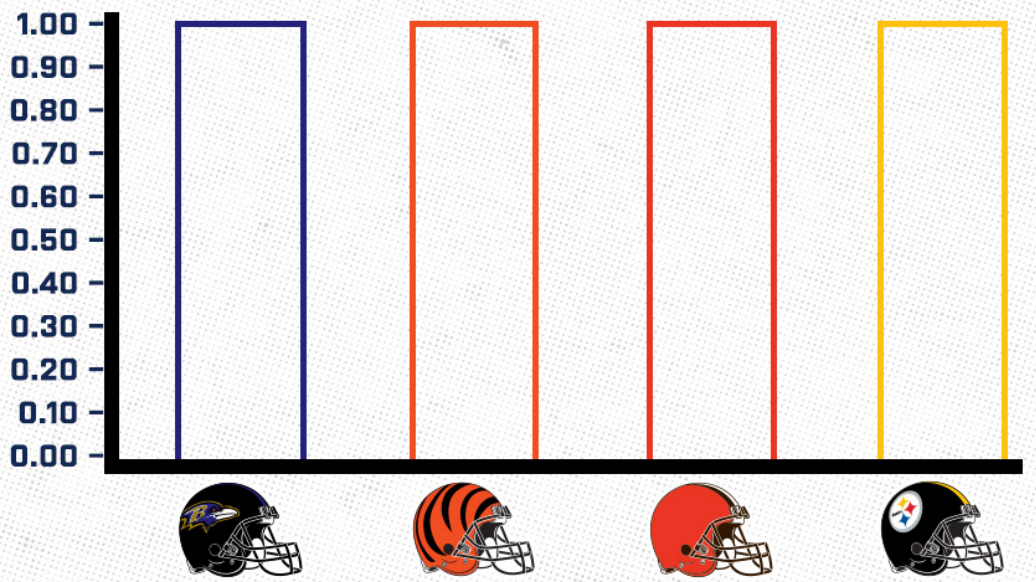
1. Locate the week by week schedule. Locate playoffs. What is the date of Super Bowl LXI?

2. Locate one major story. What is the title of the story? Who wrote the story?

3. In the statistics section find the answers to the following questions:
 - A. What player is presently the NFL leading rusher? _____
 - B. What team is leading in scoring? _____
 - C. What player presently has the most touchdowns in the NFL? _____
4. In the AFC West Division, what team is in last place? What is its record? _____
5. How many total wins do the teams in the NFC North have? _____
6. The NFL.com website "links" you to many other interesting football websites. What does link mean?

7. Complete the line graph below for the AFC North Division's standings.

AFC NORTH WINNING PERCENTAGE



TECHNOLOGY

NFL.com/Play60



Name: _____

Directions: Students should visit NFL.com/Play60. Scroll down and download the “NFL Play 60 Playbook.”



Answer all of the questions in the booklet!



TECHNOLOGY Mascot Mania

Name: _____

Directions: Many of the NFL teams have team mascots. These mascots have an important job – entertaining and educating! What information can you find about the following team mascots? Visit the team websites to answer the questions about each mascot.

Indianapolis Colts (Colts.com)

- Blue the Mascot
 - Blue's Bio

What is his number? _____

What is he allergic to? _____

What is his height? _____

Houston Texans (HoustonTexans.com)

- Kids
 - Toro

When was he drafted? _____

What is his favorite vacation spot? _____

How much does he weigh? _____

Kansas City Chiefs (Chiefs.com)

- Kids
 - KC Wolf

When was he introduced? _____

What size are his hips? _____

Who does he imitate when dancing? _____

Atlanta Falcons (AtlantaFalcons.com)

- Freddie Falcon

What is his favorite TV Show? _____

What is his favorite color? _____

What is his height & weight? _____

Philadelphia Eagles (PhiladelphiaEagles.com)

- Fans
 - Swoop

What is his height? _____

What is his weight? _____

What is his position? _____

Detroit Lions (DetroitLions.com)

- Football Education
 - Meet Lions Mascot Roary : Learn More

What is his height? _____

What is his weight? _____

What is his favorite movie? _____

TECHNOLOGY NFL Stadiums



Name: _____

Directions: Using the World Wide Web or any other resources, figure out which team calls each of the following Stadiums their HOME!

- | | |
|-----------------------------|-----------------------------|
| 1. Lincoln Financial Field | A. Seattle Seahawks |
| 2. Lumen Field | B. Cincinnati Bengals |
| 3. AT&T Stadium | C. Kansas City Chiefs |
| 4. EverBank Stadium | D. Philadelphia Eagles |
| 5. Paycor Stadium | E. Chicago Bears |
| 6. Ford Field | Washington
F. Commanders |
| 7. Huntington Bank Field | G. San Francisco 49ers |
| 8. Lambeau Field | H. Carolina Panthers |
| 9. Acrisure Stadium | I. Cleveland Browns |
| 10. Gillette Stadium | J. Jacksonville Jaguars |
| 11. Northwest Stadium | K. Detroit Lions |
| 12. Bank of America Stadium | L. Pittsburgh Steelers |
| 13. Soldier Field | M. Dallas Cowboys |
| 14. Arrowhead Stadium | N. New England Patriots |
| 15. Levi's Stadium | O. Green Bay Packers |



TECHNOLOGY

Additional Internet Sites

The following websites can be accessed for additional information for your students.

www.usatoday.com

www.espn.com

www.cbssports.com

www.sportsillustrated.com

www.nfl.com/superbowl

TECHNOLOGY Answer Key



ProFootballHOF.com

1. A. The American Prof. Football Association, the forerunner of the NFL, was founded in Canton in 1920.
B. The Canton Bulldogs were an early day pro football power. First two- time champion of the NFL. Jim Thorpe played for Bulldogs.
C. Canton citizens launched a determined and organized campaign in the 1960's to earn the site.
2. Answer varies
3. Answer varies
4. Roger Craig, Adam Vinatieri, Luke Kuechly, Drew Brees, Larry Fitzgerald
5. 81

NFL.com

1. February 14th, 2027
2. Answer Varies
3. Answer Varies
4. Answer Varies
5. Answer Varies
6. When a web site "links" you to another site it simply gives you options of visiting other web sites with information similar to what you are presently looking at
7. Answer Varies

NFL.com/Play60

Answers in Booklet

Mascot Mania

Indianapolis Colts:

Number: #00 in your program, #1 in your heart

Allergic: Bad Attitudes and Patriots Fans

Weight: We can't measure him, he won't stand still

Houston Texans:

Drafted: 2001

Vacation: Spain for the Running of the Bulls

Weight: Big Enough to Bull You Over

Kansas City Chiefs:

Introduced: 1989

Hips: 85in

Dancing: Elvis

Atlanta Falcons:

TV Show: The Secret Life of Birds

Color: Tie Between Red and Black

Height/Weight: 6'2" / 190 lbs.

Philadelphia Eagles:

Height: 6ft 3in

Weight: 216 lbs.

Position: Center of Attention

Detroit Lions:

Height: Taller than your average Lion

Weight: Heavy

Movie: The Lion King

Stadiums

1. D
2. A
3. M
4. J
5. B
6. K
7. I
8. O
9. L
10. N
11. F
12. H
13. E
14. C
15. G



TECHNOLOGY

Sundays Are Fun Days with High Tech Answer Key

Name: _____

A Airplane above	B Broadcasting system	C Cell phones Computers	D Digital clock	E Equipment to protect players from injury
F Fans circulating to keep air flowing	G GPS system to get there!	H Helmets improved for safety	I iPhones for music	J
K	L Lights	M Microwave oven fro cooking food ordered	N	O
P	Q	R Restroom with automatic faucets	S Scoreboard	T Television cameras
U	V	W	X	Y
Z				

TECHNOLOGY Card Template





PRO FOOTBALL HALL OF FAME

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