INJURY REPORT - Tampa Bay Buccaneers vs. New York Giants - Monday, November 2, 2020

TAMPA BAY BUCCANEERS



Player	No.	Pos.	Injury	Thursday	Friday	Saturday	Game Status
Chris Godwin	14	WR	Finger	Did Not Participate	Did Not Participate	Did Not Participate	Out
Rob Gronkowski	87	TE	Shoulder	Limited Participation	Limited Participation	Full Participation	-
Scotty Miller	10	WR	Hip/Groin	Limited Participation	Limited Participation	Full Participation	-
Jason Pierre-Paul	90	OLB	Knee	Limited Participation	Limited Participation	Did Not Participate	-
Ndamukong Suh	93	DL	Not Injury Related			Did Not Participate	-
Antoine Winfield Jr.	31	S	Shoulder/Groin	Limited Participation	Limited Participation	Full Participation	-

NEW YORK GIANTS



Player	No.	Pos.	Injury	Thursday	Friday	Saturday	Game Status
Adrian Colbert	34	S	Shoulder	Limited Participation	Limited Participation	Limited Participation	Out
Devonta Freeman	31	RB	Ankle	Did Not Participate	Did Not Participate	Did Not Participate	Out
C.J. Board	18	WR	Concussion	Limited Participation	Full Participation	Full Participation	Questionable
Cam Fleming	75	Т	Not Injury Related	Did Not Participate	Full Participation	Full Participation	-
Nick Gates	65	С	Not Injury Related	Did Not Participate	Full Participation	Full Participation	-
Darnay Holmes	30	DB	Neck	Limited Participation	Limited Participation	Limited Participation	-
Shane Lemieux	66	OL	Not Injury Related	Did Not Participate	Full Participation	Full Participation	-
Spencer Pulley	77	С	Not Injury Related	Did Not Participate	Full Participation	Full Participation	-
Sterling Shepard	87	WR	Shoulder/Toe	Limited Participation	Limited Participation	Limited Participation	-
Andrew Thomas	78	Т	Not Injury Related	Did Not Participate	Full Participation	Full Participation	-

Full Participation (FP) = 100% of a player's normal reps

Limited Participation (LP) = less than 100% of a player's normal reps

Did Not Participate in Practice (DNP)

Bold indicates change in status

Out = will not play
Doubtful = unlikely to play
Questionable = uncertain to play